# DLP projector

and

Lens design



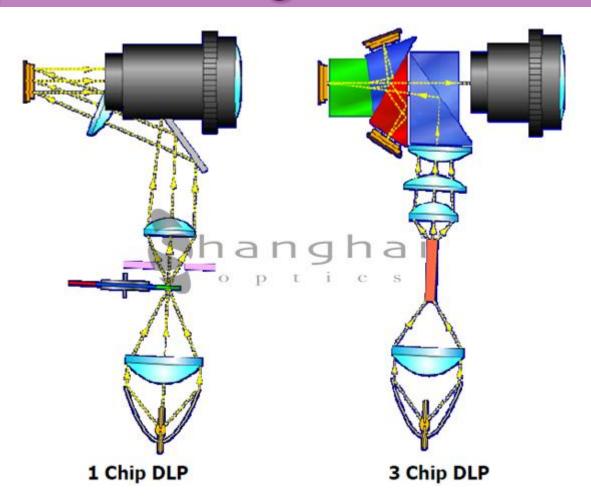
# Popular DLP products







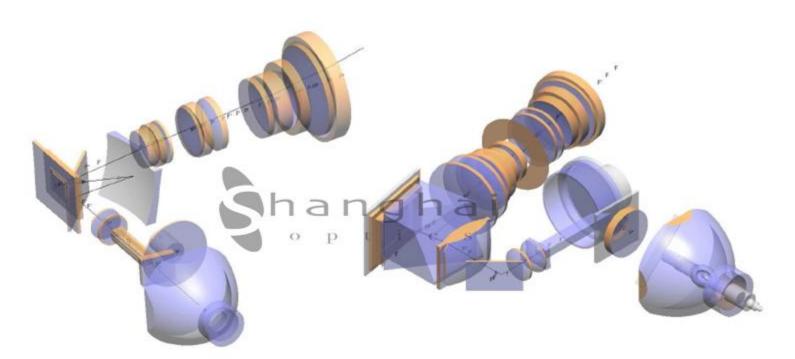
# Optical Configurations





# Optical Configurations

TIR prism



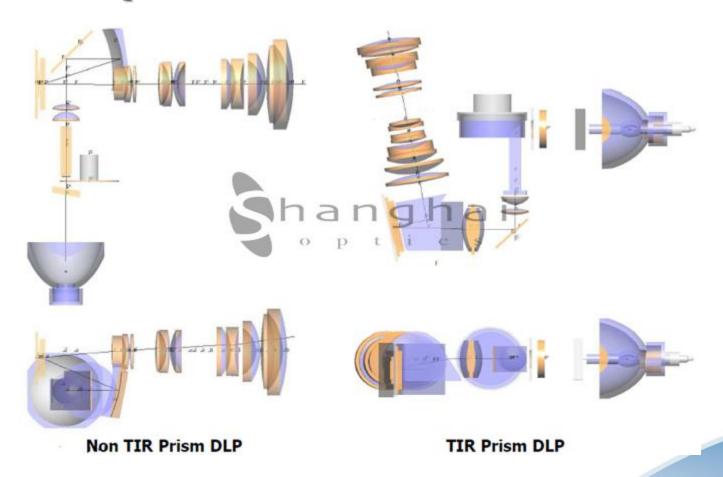
**Non TIR Prism DLP** 

**TIR Prism DLP** 

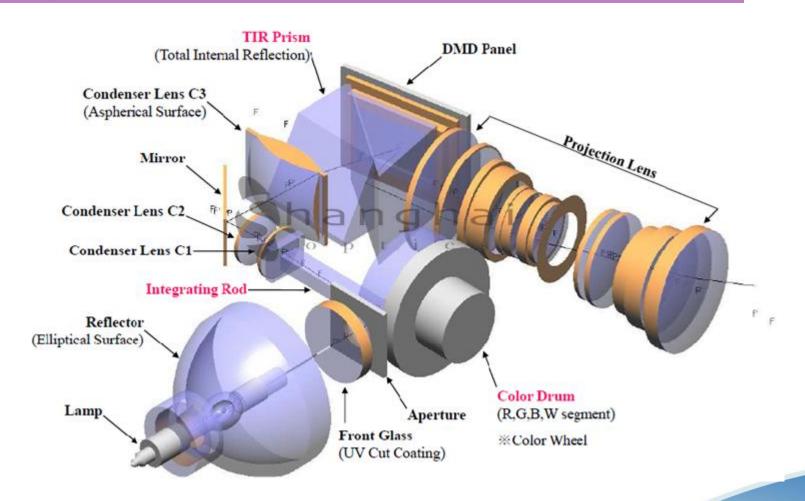


# Optical Configurations

#### TIR prism



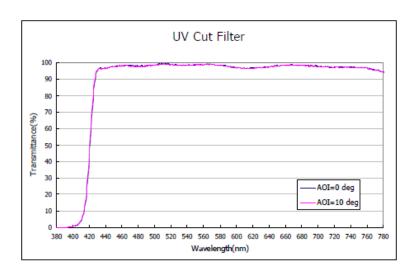
hanghai



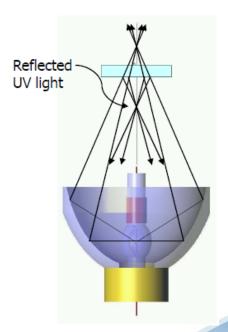


#### **UV** Cut Filter

- UV causes heat for some parts . (Coating, Plastic, Bonding)
- On UV Cut Coating, Try not to make the reflected light be concentrated on one point of UV Lamp



Material: Borofloat + UV Coating





#### Color Drum & Wheel

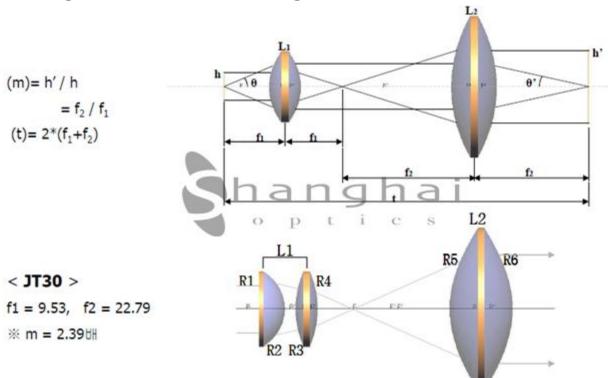
Optical instrument filtering color by Color Filter assembled with Motor

< Color Drum > < Color Wheel > < SCR Color Drum >



#### **Illumination Lenses**

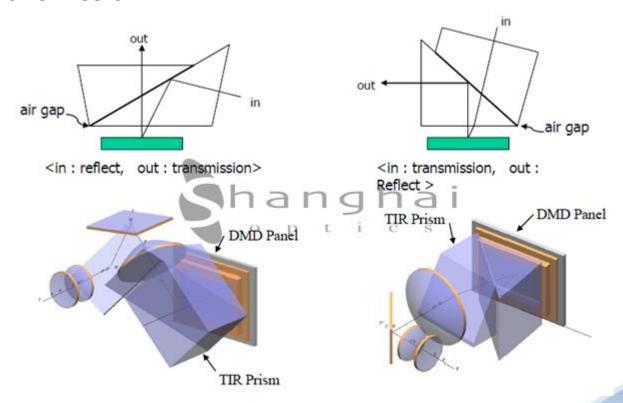
It guides lights from Rod Integrator into valid dimensions of DMD





#### (TIR Prism)

Using air gaps between two prism, it makes selective reflect of transmission



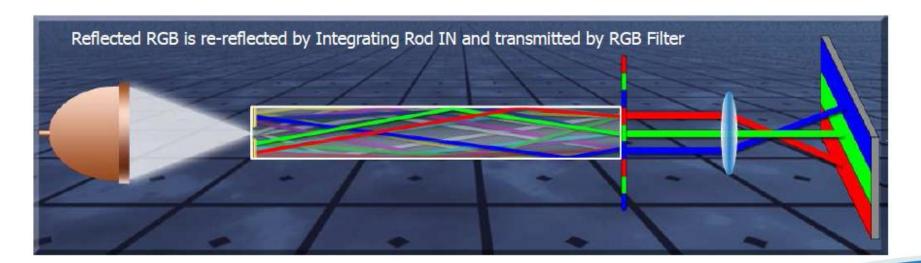


### SCR

#### Operation

**\*\*SCR= Sequential Color Recapture** 

Scroll Lighting Whole RGB on DMD in timely sequence





#### **Projection Lens**

It transmit Active Area of DMD on Screen
Fixed Focus Lens – Cannot control the zoom in Fixed distance
Variable Focus Lens (Zoom Lens) – Can control the screen size with
zoom in Fixed distance

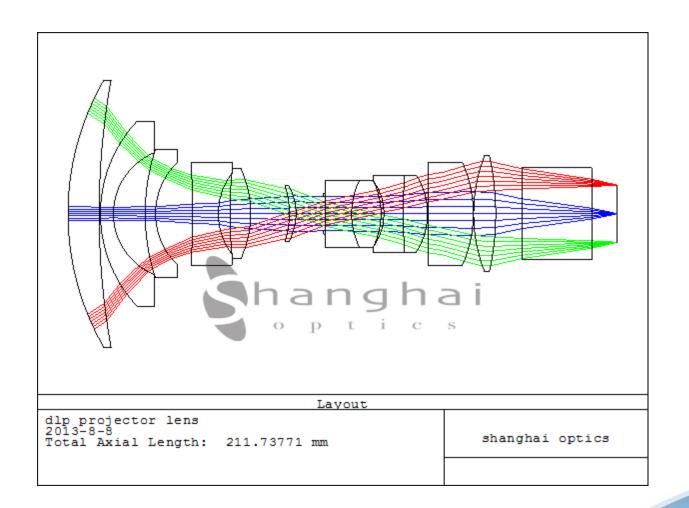
< Telecentric Type Zoom Lens>
< Converging Type Zoom Lens >

Used in DLP Engine with TRI Prism

Used DLP Engine with Non-TIR Prism

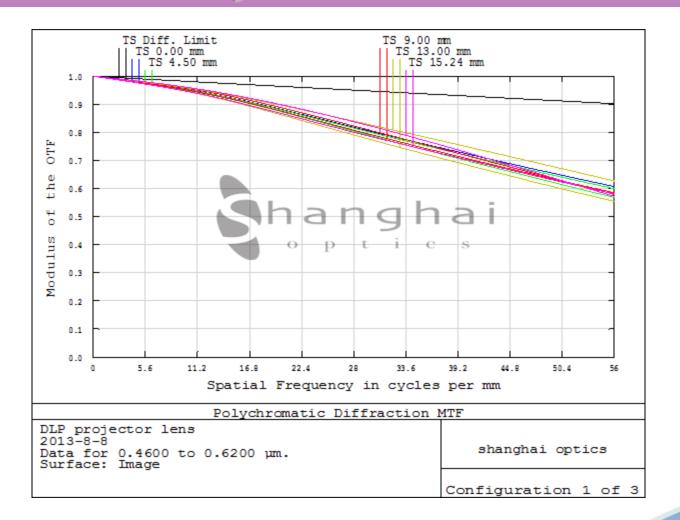


# Layout



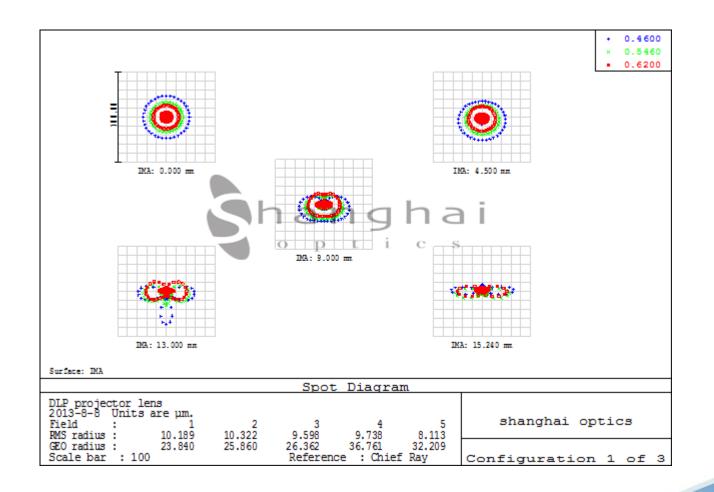


### MTF Analysis





## Spot Diagram





# THANKS

